

New technologies between research and publics - The digital museum survey results

SND-ID: 2023-57-1. **Version:** 1. **DOI:** <https://doi.org/10.5878/82kq-wb24>

Download data

Det digitala museet - Enkät resultatet.xlsx (38.27 KB)

Associated documentation

2023-57 Det digitala museet - Dokumentation.pdf (87.46 KB)

Download all files

2023-57-1-1.zip (~125.73 KB)

Citation

Almevik, G. (2023) New technologies between research and publics - The digital museum survey results (Version 1) [Data set]. University of Gothenburg. Available at: <https://doi.org/10.5878/82kq-wb24>

Creator/Principal investigator(s)

[Gunnar Almevik](#) - University of Gothenburg, Department of Conservation

Research principal

[University of Gothenburg](#) - Department of Conservation

Description

The dataset represents the results from a survey that was part of the work in a research project focusing on new technologies in museums and historic environment conservation. The project is a collaboration between the University of Gothenburg and the Swedish History Museum, and financed by the National Heritage Board. The survey is aimed at professionals within the museum and historic environment conservation sectors and focuses on the use of digital immersive technology in the public sphere. The survey and the results were created in Microsoft Forms and were processed in Microsoft Excel using the Colectica plugin. The answers are a combination of open-ended questions and check boxes.

The dataset contain answers to 9 questions that require answering both in checkboxes and via free text. Both the questions and the checkboxes options are shown in the documentation file. The data file shows the answers from 74 anonymous respondents from 74 different museums.

Data contains personal data

No

Language

[Swedish](#)

Unit of analysis

[Individual](#)

[Organization/Institution](#)

Population

Respondents representing museums answering the survey

Sampling procedure

The survey was sent to 181 museums in Sweden, 74 of whom answered. The contact with the museums was partially anonymous. The survey was first and foremost sent to a general e-mail address but where this wasn't possible, the survey was sent to appropriate contact persons. The museum then made the decision themselves who within the organisation would be responsible for filling in the survey.

Time period(s) investigated

2022-03 - 2023-03

Variables

11

Number of individuals/objects

74

Data format / data structure

[Numeric](#)

[Text](#)

Data collection 1

- Mode of collection: Self-administered questionnaire: web based
- Description of the mode of collection: Survey
- Time period(s) for data collection: 2022-08 - 2022-11
- Data collector: University of Gothenburg

Geographic spread

Geographic location: [Sweden](#)

Responsible department/unit

Department of Conservation

Contributor(s)

Ellen Hallgren - The Swedish History Museum

Jasmine-Beatrice Aavaranta Hansén - The Swedish History Museum

Wilhelm Lagercrantz - The Swedish History Museum

Elin Fornander - The Swedish History Museum

Jonathan Westin - Department of Literature, History of Ideas, and Religion, University of Gothenburg

William Gothlin Illsley - Swedish National Dataservice

Petrina Vasileiou - The Swedish History Museum

The Swedish History Museum

Funding

- Funding agency: The Swedish National Heritage Board
- Funding agency's reference number: RAÄ-2022-904
- Project name on the application: Forskning och utvecklingsinsatser inom kulturområdet

Research area

[Media studies](#) (Standard för svensk indelning av forskningsämnen 2011)

[History and archaeology](#) (Standard för svensk indelning av forskningsämnen 2011)

[Cultural studies](#) (Standard för svensk indelning av forskningsämnen 2011)

[Other humanities not elsewhere specified](#) (Standard för svensk indelning av forskningsämnen 2011)

Keywords

[Cultural heritage](#), [Virtual reality](#), [Cultural environment](#), [Cultural heritage](#), [Augmented reality](#), [Cultural heritage](#), [Virtual reality](#), [Digital media](#), [Museums \(institutions\)](#), [Immersive technologies](#), [Museums](#)

Accessibility level

Access to data through SND

Data are freely accessible

Use of data

[Things to consider when using data shared through SND](#)

Versions

Version 1. 2023-04-03

Download metadata

[DataCite](#)

[DDI 2.5](#)

[DDI 3.3](#)

[DCAT-AP-SE 2.0](#)

[JSON-LD](#)

[PDF](#)

[Citation \(CLS\)](#)

[File overview \(CSV\)](#)

Published: 2023-04-03